



# TALLINN TROPHY KIDS 2024



## JUDGES DETAILS PER SKATER ADVANCED NOVICE BOYS SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Markus Amal SAAR	EST	1	22.61	10.11	13.00	-0.50								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2A<<	<<	1.10	-0.40	-4	-5	-4	-3	-3						0.70
2	2Lz+2T	F	3.40	-1.05	-5	-5	-5	-5	-5						2.35
3	CCSp2		2.30	-0.23	-1	-1	-1	-1	-2						2.07
4	2F		1.80	0.00	0	0	0	0	0						1.80
5	CCoSp1V		1.50	-0.05	0	1	-3	0	-1						1.45
6	StSq1		1.80	-0.06	1	-1	0	0	-1						1.74
			11.90												10.11
Program Components				Factor											
Composition				1.20	3.50	3.75	3.75	4.00	3.25					3.67	
Presentation				1.20	3.50	3.50	3.75	3.50	3.00					3.50	
Skating Skills				1.20	3.25	3.75	3.75	3.75	3.50					3.67	
<b>Judges Total Program Component Score (factored)</b>											<b>13.00</b>				
<b>Deductions:</b>		Falls			-0.50 (1)							<b>-0.50</b>			

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Lev Leo GOLUB	EST	2	19.25	7.85	11.90	-0.50								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	2Lzq+1Loq*	F	2.10	-1.05	-5	-5	-5	-5	-5						1.05
2	StSqB		1.50	-0.10	-1	-3	-1	0	0						1.40
3	1A<	<	0.88	-0.23	-2	-3	-2	-3	-3						0.65
4	CCSp2		2.30	-0.69	-1	-3	-3	-4	-3						1.61
5	2F		1.80	-0.06	0	-2	0	-1	0						1.74
6	CCoSp1V		1.50	-0.10	0	-2	0	-1	-1						1.40
			10.08												7.85
Program Components				Factor											
Composition				1.20	3.25	3.25	3.50	3.50	3.50					3.42	
Presentation				1.20	3.00	3.25	3.50	3.75	3.25					3.33	
Skating Skills				1.20	3.50	3.00	3.50	3.00	3.00					3.17	
<b>Judges Total Program Component Score (factored)</b>											<b>11.90</b>				
<b>Deductions:</b>		Falls			-0.50 (1)							<b>-0.50</b>			

Legend:								
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee	
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump	F	Fall	
q	Jump landed on the quarter							

